

WHAT IS CLAIMED IS:

1. A method of communicating data between a client and a server comprising:  
initiating a participating application for transmitting packets between a client  
5 and a server, wherein the participating application participates in a transport protocol;  
establishing a non-participating application for transmitting packets between  
the client and a server, wherein the non-participating application does not participate  
in the transport protocol; and  
determining whether to transmit a packet from the client to the server using  
10 the participating application or the non-participating application.
2. The method of Claim 1, wherein determining whether to transmit a  
packet from the client to the server on the participating path or the non-participating  
path comprises:  
15 determining whether a quad of the packet is in a list of non-participating  
connections to the server; and  
transmitting the packet on the non-participating path if the quad of the packet  
is in the list.
- 20 3. The method of Claim 1, wherein the non-participating application does  
not acknowledge packets transmitted by the non-participating application.
4. The method of Claim 1, wherein the non-participating application does  
not check a checksum of packets transmitted by the non-participating application.  
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5. The method of Claim 1, wherein the non-participating application  
modifies a packet header of packets transmitted by the non-participating application.
6. The method of Claim 1, wherein determining whether to transmit a  
30 packet from the client to the server comprises determining whether to transmit a  
packet from the client to the server using the participating application or the non-  
participating application based on a security status of the client.

7. A system for communicating data between a client and a server comprising:

a client,

a server,

5 a participating application, operable to transmit packets from the client to the server using a transport protocol;

a non-participating application, operable to transmit packets from the client to the server without using the transport protocol, and

10 an intercepting controller, operable to determine whether to transmit a packet from the client to the server using the participating application or the non-participating application.

8. The system of Claim 7, further comprising a memory operable to store a list of quads, wherein each quad is associated with a non-participating connection  
15 between one of a plurality of clients and the server, and wherein the intercepting controller is further operable to determine whether to transmit a packet from the client to the server using the participating application or the non-participating application by:

determining whether a quad of the packet is in the list; and

20 transmitting the packet on the non-participating path if the quad of the packet is in the list.

9. The system of Claim 7, wherein the non-participating application does not acknowledge packets transmitted by the non-participating application.

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10. The system of Claim 7, wherein the non-participating application does not check a checksum of packets transmitted by the non-participating application.

11. The system of Claim 7, wherein the non-participating application  
30 modifies a packet header of packets transmitted by the non-participating application.

12. The system of Claim 7, wherein the intercepting controller is further operable to determine whether to transmit a packet from the client to the server by determining whether to transmit a packet from the client to the server using the participating application or the non-participating application based on a security status of the client.
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13. An apparatus for communicating data between a client and a server comprising:

a participating application, operable to transmit packets from a client to a server using a transport protocol;

5 a non-participating application, operable to transmit packets from the client to the server without using the transport protocol, and

an intercepting controller, operable to determine whether to transmit a packet from the client to the server using the participating application or the non-participating application.

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14. The apparatus of Claim 13, further comprising a memory operable to store a list of quads, wherein each quad is associated with a non-participating connection between one of a plurality of clients and the server, and wherein the intercepting controller is further operable to determine whether to transmit a packet  
15 from the client to the server using the participating application or the non-participating application by:

determining whether a quad of the packet is in the list; and

transmitting the packet on the non-participating path if the quad of the packet is in the list.

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15. The apparatus of Claim 13, wherein the non-participating application does not acknowledge packets transmitted by the non-participating application.

16. The apparatus of Claim 13, wherein the non-participating application  
25 does not check a checksum of packets transmitted by the non-participating application.

17. The apparatus of Claim 13, wherein the non-participating application modifies a packet header of packets transmitted by the non-participating application.

18. The apparatus of Claim 13, wherein determining whether to transmit a packet from the client to the server comprises determining whether to transmit a packet from the client to the server using the participating application or the non-  
5 participating application based on a security status of the client.

19. A computer program stored on a computer readable medium, the computer program operable to:

initiate a participating application for transmitting packets between a client and a server, wherein the participating application participates in a transport protocol;

5 establish a non-participating application for transmitting packets between the client and a server, wherein the non-participating application does not participate in the transport protocol; and

determine whether to transmit a packet from the client to the server using the participating application or the non-participating application.

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20. The computer program of Claim 19, wherein the computer program is further operable to determine whether to transmit a packet from the client to the server on the participating path or the non-participating path by:

15 determining whether a quad of the packet is in a list of non-participating connections to the server; and

transmitting the packet on the non-participating path if the quad of the packet is in the list.

21. The computer program of Claim 19, wherein the non-participating application does not acknowledge packets transmitted by the non-participating application.

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22. The computer program of Claim 19, wherein the non-participating application does not check a checksum of packets transmitted by the non-participating application.

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23. The computer program of Claim 19, wherein the non-participating application modifies a packet header of packets transmitted by the non-participating application.

24. The computer program of Claim 19, wherein the computer program is further operable to determine whether to transmit a packet from the client to the server by determining whether to transmit a packet from the client to the server using the participating application or the non-participating application based on a security status  
5 of the client.

25. A system for communicating data between a client and a server comprising:

means for initiating a participating application for transmitting packets between a client and a server, wherein the participating application participates in a  
5 transport protocol;

means for establishing a non-participating application for transmitting packets between the client and a server, wherein the non-participating application does not participate in the transport protocol; and

10 means for determining whether to transmit a packet from the client to the server using the participating application or the non-participating application.